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## Small Gods Discworld Novel 13 Discworld Novels

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5 Books

The Amazing Maurice and His Educated Rodents

American Gods

Sourcery

Witches Abroad

A Hat Full of Sky

Small Gods

The Science Of Discworld Revised Edition

Dragon Haven

Dark Breakers

Lords and Ladies

A Novel of Discworld

Pyramids

A Novel

The Wit and Wisdom of Discworld

Terry Pratchett's Narrative Worlds

Thud!

Small Gods (epub)(kf8)

Nation

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(Discworld Novel 10)

Volume Two of the Rain Wilds Chronicles

A Novel of Discworld

Snuff

Wintersmith

Guards! Guards!

Good Omens

A Discworld Graphic Novel

Thud!

(Discworld Novel 37)

*Small Gods Discworld Novel 13  
Discworld Novels*

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### WARREN SCARLET

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5 Books Harper Collins

'A true original among contemporary writers.' - The Times The Discworld is very much like our own - if our own were to consist of a flat planet balanced on the back of four elephants which stand on the back of a giant turtle, that is... 'Holy Wood is a different sort of place. People act differently here. Everywhere else the most important things are gods or money or cattle. Here, the most important thing is to be important.' Alchemists have always thought that they can change reality, shape it to their own purpose. Imagine then the damage that could be wrought on the Discworld if they get their hands on the ultimate alchemy: the invention of motion pictures, the greatest making of illusions. It may be a triumph of universe-shaking proportions. It's either that or they're about to unlock the dark secret of the Holy Wood hills - by mistake...

*The Amazing Maurice and His Educated Rodents* Random House  
ALA Best Fiction for Young Adults \* ALA Booklist Editors' Choice \*  
ALA Notable Children's Book "Pratchett's unique blend of comedy

and articulate insight is at its vibrant best. Full of rich humor, wisdom, and eventfulness." —Horn Book (starred review) By beloved and bestselling Terry Pratchett, this is the third in a series of Discworld novels starring the young witch Tiffany Aching. When the Spirit of Winter takes a fancy to Tiffany Aching, he wants her to stay in his gleaming, frozen world. Forever. It will take all the young witch's skill and cunning, as well as help from the legendary Granny Weatherwax and the irrepressible Wee Free Men, to survive until Spring. Because if Tiffany doesn't make it to Spring, Spring won't come for anyone.

**American Gods** Courier Dover Publications

'This isn't just football, it's Discworld football. Or, to borrow another phrase, it's about life, the Universe and everything' The Times The Discworld is very much like our own - if our own were to consist of a flat planet balanced on the back of four elephants which stand on the back of a giant turtle, that is . . . Football has come to the ancient city of Ankh-Morpork. And now, the wizards of Unseen University must win a football match, without using magic, so they're in the mood for trying everything else. This is not going to be a gentleman's game. The prospect of the Big Match draws in a street urchin with a wonderful talent for kicking a tin can, a maker of jolly good pies, a dim but beautiful young

woman, who might just turn out to be the greatest fashion model there has ever been, and the mysterious Mr Nutt (and no one knows anything much about Mr Nutt, not even Mr Nutt) but there is something powerful, and dark, locked away inside him. As the match approaches, secrets are forced into the light and four lives will be entangled and changed for ever. Here we go, here we go, here we go! \_\_\_\_\_ The Discworld novels can be read in any order but *Unseen Academicals* is the seventh book in the *Wizards* series.

*Sourcery* Harper Collins

NEW YORK TIMES BESTSELLER • “In this exciting first of a new fantasy trilogy, bestseller Brooks effortlessly connects the Tolkien-infused magic of his *Shannara* books . . . with the urban, postapocalyptic world of his *Word and the Void* series. . . . Longtime Brooks fans and newcomers will be riveted.”—Publishers Weekly (starred review) In our world’s near future, civilization has fallen into terrifying chaos. Navigating the scarred landscape that once was America and guided by a powerful talisman, Logan Tom has sworn an oath to seek out a remarkable being born of magic and destined to lead the final fight against darkness. In time, Logan’s path will cross with others: Angel Perez, herself a survivor of death-dealing forces, and a makeshift family of refugees forced to survive among street gangs, mutants, and marauders. Common purpose will draw Logan and his allies together. Their courage and convictions will be tested and their fates will be decided, as their singular crusade begins: to take back, or lose forever, the only world they have. **BONUS:** This edition contains an excerpt from Terry Brooks’s *The Measure of the Magic*. “Dynamic . . . compelling . . . mesmerizing . . . [with] a cliff-hanger that leaves readers salivating for the sequel.”—Booklist (starred review) “Strongly recommended . . . a transformative work.”—SFRevu

**Witches Abroad** Harper Collins

â€~Vimes ran a practised eye over the assortment before him. It was the usual Ankh-Morpork mob in times of crisis; half of them were here to complain, a quarter of them were here to watch the other half, and the remainder were here to rob, importune or sell hotdogs to the rest.â€(tm) Insurrection is in the air in Ankh-Morpork. The Haves and Have-Nots are about to fall out all over again. Captain Sam Vimes of the cityâ€(tm)s ramshackle Night Watch is used to this. Itâ€(tm)s enough to drive a man to drink. Well, to drink more. But this time, something is different â€" the Have-Nots have found the key to a dormant, lethal weapon that even they donâ€(tm)t fully understand, and theyâ€(tm)re about to unleash a campaign of terror on the city. Time for Captain Vimes to sober up.

*A Hat Full of Sky* Random House

A devastating Viking raid leads Corban on an epic quest - the first in an extraordinary adventure series Corban and Mav are twins born to the lord of an Irish coastal farmstead. Mav has the Second Sight, and is her father's favourite; Corban, however, is a deep disappointment. Exiled for refusing his father's command to take up his sword in the name of the High King, he is long gone when the dreadful Viking dragon ships unleash fire and slaughter on his people. His home destroyed, Corban must embark on an epic quest to save his sister from slavery. From the far coast of Ireland to the occupied village of Dublin, all the way across the sea to the Kingdom of the Danes, Corban is drawn to the trail of his sister, fighting for his life and striving to earn the influence and money he will need to buy her freedom. In a violent and uncaring world, everything is at stake. The *Soul Thief*, first in the *Life and Times of Corban Loosestrife* series, is perfect for fans of Bernard Cornwell, Robert Low and David Gilman. ‘A potent blend of fantasy, history, and romance... a rousing, vivid tale rich with Nordic lore’ Publishers Weekly ‘Elements of romance, mysticism,

and suspense are interwoven into one superlative, spine-tingling adventure’ Booklist ‘Holland fleshes out a lively account of the time of Eric Bloodaxe. Recommended’ Library Journal

*Small Gods* HarperCollins

A collection of short fiction from Terry Pratchett, spanning the whole of his writing career from schooldays to Discworld and the present day. In the four decades since his first book appeared in print, Terry Pratchett has become one of the world's best-selling and best-loved authors. Here for the first time are his short stories and other short-form fiction collected into one volume. *A Blink of the Screen* charts the course of Pratchett's long writing career: from his schooldays through to his first writing job on the Bucks Free Press, and the origins of his debut novel, *The Carpet People*; and on again to the dizzy mastery of the phenomenally successful *Discworld* series. Here are characters both familiar and yet to be discovered; abandoned worlds and others still expanding; adventure, chickens, death, disco and, actually, some quite disturbing ideas about Christmas, all of it shot through with Terry's inimitable brand of humour. With an introduction by Booker Prize-winning author A.S. Byatt, illustrations by the late Josh Kirby and drawings by the author himself, this is a book to treasure.

*The Science Of Discworld Revised Edition* Harper Collins

Magic, danger, and adventure abound for messenger Karigan G'ladheon in author Kristen Britain's New York Times-bestselling *Green Rider* fantasy series • "First-rate fantasy." —Library Journal Over a millennium ago, Mornhavon the Black, heir to the Arcosian Empire, crossed the great sea hoping to conquer Sacordia. Mornhavon and his armies were defeated—but not before their general had resorted to desperate, dark magic that rendered his twisted spirit immortal. Finally, Mornhavon was captured and imprisoned in Blackveil Forest, and the forest’s perimeter was sealed by the magical D’Yer Wall. In the many centuries since, knowledge of magic has disappeared from Sacordia due to the fear and prejudice of a people traumatized by the memory of Mornhavon’s terrifying sorceries. Even the protective magic that created and maintained the D’Yer Wall has been lost, and the once-impermeable barrier has been breached, allowing Blackveil’s malignant influence to seep into the lands beyond once again. Karigan G’ladheon is a *Green Rider*—a seasoned member of the elite messenger corps of King Zachary of Sacordia. But Karigan is no ordinary Rider, for she can traverse the barriers of time and space. Because of this extraordinary ability, she was able to transport the spirit of Mornhavon into the future, buying precious time for her country. During the window of relative safety, King Zachary decides to send Karigan and a small contingent of scouts, accompanied by a small group of Eletians—a magical race who once lived in the lands now tainted by Mornhavon’s magic—into Blackveil Forest. Though Mornhavon is gone, the forest is still a treacherous and unnatural place filled with monstrous creatures and deadly traps. Plus, no one knows how far in the future Mornhavon has been sent—Ten years? One? Maybe even less. And unbeknownst to the band of Eletians and Sacordians, another small group has entered the forest—Arcosian descendants who have kept Mornhavon’s dark magic alive in secret for centuries, and who now plan to avenge their long-ago defeat by bringing Sacordia to its knees.

**Dragon Haven** Bloomsbury Publishing

When a giant wave destroys his village, Mau is the only one left. Daphne—a traveler from the other side of the globe—is the sole survivor of a shipwreck. Separated by language and customs, the two are united by catastrophe. Slowly, they are joined by other refugees. And as they struggle to protect the small band, Mau and Daphne defy ancestral spirits, challenge death himself, and uncover a long-hidden secret that literally turns the world upside

down.

*Dark Breakers* Random House

Coming Feb. 15 from World Fantasy Award winner C. S. E. Cooney "Welcome to a Gilded Era like you've never before known and will never be able to forget ...If Titania herself were to commission a book, it would be this one." —Fran Wilde, two-time Nebula Award-winning author of *Updraft* and *Riverland* "Cooney's lush follow-up to *Desdemona* and the Deep offers five stories linked by an intricate shared world ... Throughout, Cooney's descriptions are extravagant and gorgeous, and the musical cadence of her prose makes it exceptionally easy to be drawn into the worlds she weaves ... Romantic fantasy readers will find a lot to love."

—Publishers Weekly A young human painter and an ageless gentry queen fall in love over spilled wine-at the risk of his life and her immortality. Pulled into the Veil Between Worlds, two feuding neighbors (and a living statue) get swept up in a brutal war of succession. An investigative reporter infiltrates the Seafall City Laundries to write the exposé of a lifetime, and uncovers secrets she never believed possible. Returning to an oak grove to scatter her husband's ashes, an elderly widow meets an otherworldly friend, who offers her a momentous choice. Two gentry queens of the Valwode plot to hijack a human rocketship and steal the moon out of the sky. *Dark Breakers* gathers three new and two previously uncollected tales from World Fantasy Award-winning writer C. S. E. Cooney that expand on the thrice-enfolded worlds first introduced in her *Locus* and World Fantasy award-nominated novella *Desdemona* and the Deep. In her introduction to *Dark Breakers*, Crawford Award-winning author Sharon Shinn advises those who pick up this book to "settle in for a fantastical read" full of "vivid world-building, with layer upon layer of detail; prose so dense and gorgeous you can scoop up the words like handfuls of jewels; a mischievous sense of humor; and a warm and hopeful heart." "C. S. E. Cooney's prose is like a cake baked by the fairies—beautifully layered, rich and precise, so delicious that it should be devoured with a silver fork."

—Theodora Goss, World Fantasy and Mythopoeic Award-winning author of *The Extraordinary Adventures of the Athena Club* series "Dark Breakers is compounded of voluptuous invention and ferocious structural loves—for new romances and old friends, for the works of hands, for mortality and its gifts, and all the possibilities of worlds bleeding, weeping, wandering into each other's arms." —Kathleen Jennings, World Fantasy Award-winning author of *Flyaway* "Few people create worlds as lavish and sensual as those to spring from Cooney's effervescent imagination. Her writing isn't so much inspirational, but inspiration itself: gentry-magic spun into pages and paragraphs of glittering, fizzing, jaw-dropping beauty." —Cassandra Khaw, British Fantasy Award-nominated author of *The All-Consuming World* MORE PRAISE FOR C. S. E. COONEY "C. S. E. Cooney is one of the most moving, daring, and plainly beautiful voices to come out of recent fantasy. She's a powerhouse with a wink in her eye and a song in each pocket." —Catherynne M. Valente, New York Times bestselling author of *Space Opera* "C. S. E. Cooney's imagination is wild and varied, her stories bawdy, horrific, comic, and moving-frequently all at the same time." —Delia Sherman, author of *The Evil Wizard Smallbone* "C. S. E. Cooney is a master piper, playing songs within songs. Her stories are wild, theatrical, full of music and murder and magic." —James Enge, author of *Blood of Ambrose* "Newcomers will find Cooney's glittering narrative skills and vivid worldbuilding addictive, her diverse characters intriguing, and her message of justice and freedom stirring." —Publishers Weekly

*Lords and Ladies* CCV Digital

This volume contains *Mort*, *Reaper Man* and *Soul Music*, all starring Death, the Discworld's most endearing character, his

steed Binky, his granddaughter Susan, the Death of Rats and all the various denizens of the Discworld.

**A Novel of Discworld** Anchor

When a wizardly experiment goes adrift, the wizards of Unseen University find themselves with a pocket universe on their hands: Roundworld, where neither magic nor common sense seems to stand a chance against logic. The Universe, of course, is our own. And Roundworld is Earth. As the wizards watch their accidental creation grow, we follow the story of our universe from the primal singularity of the Big Bang to the Internet and beyond. Through this original Terry Pratchett story (with intervening chapters from Cohen and Stewart) we discover how puny and insignificant individual lives are against a cosmic backdrop of creation and disaster. Yet, paradoxically, we see how the richness of a universe based on rules, has led to a complex world and at least one species that tried to get a grip of what was going on.

**Pyramids** Mythic Delirium Books

Small Gods(Discworld Novel 13)Discworld Novels

**A Novel** Random House

In this charmingly illustrated fantasy, a 4-inch-high boy climbs on the back of a friendly seagull and heads for Europe to quash a mad scientist's evil plan and do some sightseeing.

*The Wit and Wisdom of Discworld* Harper Collins

Once, in a gods-forsaken hellhole called Koom Valley, trolls and dwarfs met in bloody combat. Centuries later, each species still views the other with simmering animosity. Lately, the influential dwarf, Grag Hamcrusher, has been fomenting unrest among Ankh-Morpork's more diminutive citizens—a volatile situation made far worse when the pint-size provocateur is discovered bashed to death . . . with a troll club lying conveniently nearby. Commander Sam Vimes of the City Watch is aware of the importance of solving the Hamcrusher homicide without delay. (Vimes's second most pressing responsibility, in fact, next to always being home at six p.m. sharp to read *Where's My Cow?* to Sam, Jr.) But more than one corpse is waiting for Vimes in the eerie, summoning darkness of a labyrinthine mine network being secretly excavated beneath Ankh-Morpork's streets. And the deadly puzzle is pulling him deep into the muck and mire of superstition, hatred, and fear—and perhaps all the way to Koom Valley itself.

**Terry Pratchett's Narrative Worlds** Random House

Not just another science book and not just another Discworld novella, *The Science of Discworld* is a creative, mind-bending mash-up of fiction and fact, that offers a wizard's-eye view of our world that will forever change how you look at the universe. Can Unseen University's eccentric wizards and orangutan Librarian possibly shed any useful light on hard, rational Earthly science? In the course of an exciting experiment, the wizards of Discworld have accidentally created a new universe. Within this universe is a planet that they name Roundworld. Roundworld is, of course, Earth, and the universe is our own. As the wizards watch their creation grow, Terry Pratchett and acclaimed science writers Ian Stewart and Jack Cohen use Discworld to examine science from the outside. Interwoven with the Pratchett's original story are entertaining, enlightening chapters which explain key scientific principles such as the Big Bang theory and the evolution of life on earth, as well as great moments in the history of science.

*Thud!* Macmillan

When you're four inches high in a world full of giant people, things never go very well for long. After running into trouble at the quarry, the nomes want to go home. The problem is, 'home' is somewhere up in the stars, in some sort of Ship. Masklin must find a way to get to the 'launch' of a 'communications satellite' (whatever that is). And so begins an incredible journey, filled with peril, planes, honking geese . . . and a walking sandwich. The

fantastically funny third book of the nomes, from the author of the bestselling Discworld series.

*Small Gods (epub)(kf8)* Harper Collins

The acclaimed New York Times bestselling author of *Dragon Keeper* returns with a second enthralling tale of dragons and humans, adventure and discovery, love and freedom Centuries had passed since dragons last roamed the war-torn world of the Rain Wild River. But as peace once again settled upon the land, a lost generation of sea serpents—ancient, half-starved, and weary—returned to cocoon, certain that they would be reborn as the beautiful and powerful dragons of legend. But their arduous journey exacted a heavy toll, and the proud serpents emerged as sickly, half-formed beasts, unable to fly or hunt . . . or thrive. For years now they have been trapped on a swampy riverbank between forest and river, hungry and barely alive, reliant on humans to provide for them. With their survival at stake, fifteen dragons—among them the wise golden Mercor, the haughty and dazzling silver-blue queen Sintara, and the delicate copper beauty Relpda—have set off on a dangerous trek into the unknown, up the Rain Wild River, in hopes of rediscovering the ancient Elderling city of Kelsingra, the lost haven for dragons and Elderlings alike. The dragons are accompanied by a disparate group of human keepers, rejects from Rain Wild society. They, too, yearn to find Kelsingra and create a home of their own, one in which they may make their own rules and decide their own fate. But is Kelsingra real or merely a fragment of a glorified past buried deep in the dragons' shared memories? No map exists to guide them, and the noble creatures find their ancient recollections of little use in a land changed by generations of flooding and seismic chaos. As the dragons, the humans—including the strong and defiant Rain Wild girl Thymara;

the wealthy dragon scholar and Trader's wife, Alise; and her companion, the urbane Sedic—and their magical supply barge, captained by the gruff Leftrin, forge their way ever deeper into uncharted wilderness, human and beast alike discover they are changing in mysterious and dangerous ways. While the bonds between them solidify, starvation, flashfloods, and predators will imperil them all. But dragons and humans soon learn that the most savage threats come from within their own company . . . and not all of them may survive. Returning to the territory of her beloved *Liveship Traders* and *Tawny Man* trilogies, New York Times bestselling author Robin Hobb creates a lush and ultimately triumphant tale set in an imaginative world of magic and wonder as compelling and emotionally resonant as our own.

**Nation** Random House

The second in a series of Discworld novels starring the young witch Tiffany Aching. Something is coming after Tiffany. . . . Tiffany Aching is ready to begin her apprenticeship in magic. She expects spells and magic—not chores and ill-tempered nanny goats! Surely there must be more to witchcraft than this! What Tiffany doesn't know is that an insidious, disembodied creature is pursuing her. This time, neither Mistress Weatherwax (the greatest witch in the world) nor the fierce, six-inch-high Wee Free Men can protect her. In the end, it will take all of Tiffany's inner strength to save herself . . . if it can be done at all.

**The Science of Discworld** Harper Collins

There was an eighth son of an eighth son. He was, quite naturally, a wizard. And there it should have ended. However (for reasons we'd better not go into), he had seven sons. And then he had an eighth son... a wizard squared...a source of magic...a Sourcerer. SOURCERY SEES THE RETURN OF RINCEWIND AND THE LUGGAGE AS THE DISCWORLD FACES ITS GREATEST - AND FUNNIEST - CHALLENGE YET.

Best Sellers - Books :

- [The Boy, The Mole, The Fox And The Horse](#)
- [Little Blue Truck's Springtime: An Easter And Springtime Book For Kids](#)
- [To Kill A Mockingbird](#)
- [Happy Place By Emily Henry](#)
- [The Collector: A Novel](#)
- [Kindergarten, Here I Come! By D.j. Steinberg](#)
- [Girl In Pieces](#)
- [The Boy, The Mole, The Fox And The Horse By Charlie Mackesy](#)
- [Tomorrow, And Tomorrow, And Tomorrow: A Novel By Gabrielle Zevin](#)
- [I Love You Like No Otter: A Funny And Sweet Board Book For Babies And Toddlers \(punderland\) By Rose Rossner](#)