

Net Application Architecture 2nd Edition

Programming Entity Framework
 Agile Software Engineering with Visual Studio
 NET Programming
 Patterns of Enterprise Application Architecture
 Web Application Architecture
 Pro ASP.NET Core MVC 2
 Customizing ASP.NET Core 6.0
 Professional VB.NET
 Solution Architecture with .NET
 Framework Design Guidelines
 Clean Architecture
 Entity Framework Core in Action
 Cloud Application Architectures
 Game Engine Architecture
 NET Application Architecture Guide
 CLR Via C#
 Experiencing Architecture, second edition
 Microsoft.NET
 Microsoft .NET - Architecting Applications for the Enterprise
 Net Zero Energy Design
 Software Architecture with C# 9 and .NET 5
 NET Compact Framework Programming with C#
 Solutions Architect's Handbook
 C# 7 and .NET Core 2.0 High Performance
 Entity Framework Core Cookbook
 Building Microservices with ASP.NET Core
 Designing Data-Intensive Applications
 Microservices in .NET, Second Edition
 Programming .NET Components
 ASP.NET Core 5 and React
 Exam Ref 70-486 Developing ASP.NET MVC 4 Web Applications (MCS5)
 Enterprise Application Development with C# 9 and .NET 5
 Hands-On Software Architecture with C# 8 and .NET Core 3
 The Phoenix Project
 Building Microservices with .NET Core 2.0
 Enterprise Application Architecture with .NET Core
 Mobile Development with .NET
 Essential Software Architecture
 Software Architecture with ASP.NET Core 3.1 MVC Second Edition
 Microsoft .NET - Architecting Applications for the Enterprise

Net Application Architecture 2nd Edition

Downloaded from db.mwpai.edu by guest

CUNNINGHAM LARSON

Programming Entity Framework Simon and Schuster

Explore hidden behaviors and customization techniques to help you get the most out of ASP.NET Core for building web applications Key FeaturesSecond edition updated and enhanced to cover the latest .NET 6 features and changesLearn expert techniques to implement authentication and authorization for securing your web appsDiscover best practices for configuring ASP.NET Core, from user interface design to hosting it on platformsBook Description ASP.NET Core comes packed full of hidden features for building sophisticated web applications. You'd be missing out on a lot of its capabilities by not customizing it to work for your applications. With Customizing ASP.NET Core 6.0, you'll discover techniques to help you get the most out of the framework to deliver robust applications. In this updated second edition, you'll cover the latest features and changes in the .NET 6 LTS version. You'll find new insights and customization techniques for important topics such

as authentication and authorization. The book will also show you how to work with caches and change the default behavior of ASP.NET Core apps. You'll learn essential concepts relating to optimizing the framework, such as configuration, dependency injection, routing, action filters, and more. As you progress, you'll be able to create custom solutions that meet the needs of your use case with ASP.NET Core. Later chapters will cover expert techniques and best practices for using the framework for your app development needs, from UI design to hosting. Finally, you'll focus on the new endpoint routing in ASP.NET Core to build custom endpoints and add third-party endpoints to your web apps for processing requests faster. By the end of this book, you'll be able to customize ASP.NET Core to develop robust optimized apps. What you will learnExplore various application configurations and providers in ASP.NET Core 6Enable and work with caches to improve the performance of your applicationUnderstand dependency injection in .NET and learn how to add third-party DI containersDiscover the concept of middleware and write your middleware for ASP.NET Core appsCreate various API output formats in your API-driven projectsGet familiar with different hosting models for your ASP.NET Core appWho this book is for This .NET 6 book is for .NET

developers who need to change the default behaviors of the framework to help improve the performance of their applications. Intermediate-level knowledge of ASP.NET Core and C# is required before getting started with the book.

Agile Software Engineering with Visual Studio Addison-Wesley

Make the right architectural decisions up front - and improve the quality and reliability of your .NET applications. Led by two enterprise programming experts, you'll learn how to apply the patterns and techniques that help control project complexity - and make systems easier to build, support, and upgrade - right from the start. This Second Edition features new deep dives on domain modeling, Command Query Responsibility Segregation (CQRS), and event sourcing models. Get pragmatic architectural guidance on these topics and more: Building testability, maintainability, and security into your system early in the design Exposing business logic through a service-oriented interface Choosing the best pattern for organizing business logic and behavior Applying patterns to separate the UI and presentation logic Managing impedance mismatch between objects and data How to minimize development effort and avoid over-engineering - to produce more

robust results

[NET Programming](#) Packt Publishing Ltd

A mobile applications development masterclass for .NET and C# developers Key Features Uncover the new features and capabilities of the .NET 5 framework in this updated and improved second edition Optimize the time required to develop highly performant cross-platform applications Understand the architectural patterns and best practices for mobile application development Book Description Are you a .NET developer who wishes to develop mobile solutions without delving into the complexities of a mobile development platform? If so, this book is a perfect solution to help you build professional mobile apps without leaving the .NET ecosystem. Mobile Development with .NET will show you how to design, architect, and develop robust mobile applications for multiple platforms, including iOS, Android, and UWP using Xamarin, .NET Core, and Azure. With the help of real-world scenarios, you'll explore different phases of application development using Xamarin, from environment setup, design, and architecture to publishing. Throughout the book, you'll learn how to develop mobile apps using Xamarin and .NET Standard. You'll even be able to implement a web-based backend composed of microservices with .NET Core using various Azure services including, but not limited to, Azure Active Directory, Azure Functions. As you advance, you'll create data stores using popular database technologies such as Cosmos DB and data models such as the relational model and NoSQL. By the end of this mobile application development book, you'll be able to create cross-platform mobile applications that can be deployed as cloud-based PaaS and SaaS. What you will learn Discover the latest features of .NET 5 that can be used in mobile application development Explore Xamarin.Forms Shell for building cross-platform mobile UIs Understand the technical design requirements of a consumer mobile app Get to grips with advanced mobile development concepts such as app data management, push notifications, and graph APIs Manage app data with Entity Framework Core Use Microsoft's Project Rome for creating cross-device experiences with Xamarin Become well-versed with implementing machine learning in your mobile apps Who this book is for This book is for ASP.NET Core developers who want to get started with mobile development using Xamarin and other Microsoft technologies. Working knowledge of C# programming is necessary to get started.

Patterns of Enterprise Application Architecture MIT Press

Architect your .NET applications by breaking them into really small pieces - microservices -using this practical, example-based guide. Key Features Start your microservices journey and get a broader perspective on microservices development using C# 7.0 with .NET Core 2.0 Build, deploy, and test microservices using ASP.Net Core, ASP.NET Core API, and Microsoft Azure Cloud Get the basics of reactive microservices Book Description The microservices architectural style promotes the development of complex applications as a suite of small services based on business capabilities. This book will help you identify the appropriate service boundaries within your business. We'll start by looking at what microservices are and their main characteristics. Moving forward, you will be introduced to real-life application scenarios; after assessing the current issues, we will begin the journey of transforming this application by splitting it into a suite of microservices using C# 7.0 with .NET Core 2.0. You will identify service boundaries, split the application into multiple microservices, and define service contracts. You will find out how to configure, deploy, and monitor microservices, and configure scaling to allow the application to quickly adapt to increased demand in the future. With an introduction to reactive microservices, you'll strategically gain further value to keep your code base simple, focusing on what is more important rather than on messy asynchronous calls. What you will learn Get acquainted with Microsoft Azure Service Fabric Compare microservices with monolithic applications and SOA Learn Docker and Azure API management Define a service interface and implement APIs using ASP.NET Core 2.0 Integrate services using a synchronous approach via RESTful APIs with ASP.NET Core 2.0 Implement microservices security using Azure Active Directory, OpenID Connect, and OAuth 2.0 Understand the operation and scaling of microservices in .NET Core 2.0 Understand the key features of reactive microservices and implement them using reactive extensions Who this book is for This book is for .NET Core developers who want to learn and understand the microservices architecture and implement it in their .NET Core applications. It's ideal for developers who are completely new to microservices or just have a theoretical understanding of this architectural approach and want to gain a practical perspective in order to better manage application complexities.

[Web Application Architecture](#) "O'Reilly Media, Inc."

If you're involved in planning IT infrastructure as a network or system architect, system administrator, or developer, this book will help you adapt your skills to work with these highly

scalable, highly redundant infrastructure services. While analysts hotly debate the advantages and risks of cloud computing, IT staff and programmers are left to determine whether and how to put their applications into these virtualized services. Cloud Application Architectures provides answers -- and critical guidance -- on issues of cost, availability, performance, scaling, privacy, and security. With Cloud Application Architectures, you will: Understand the differences between traditional deployment and cloud computing Determine whether moving existing applications to the cloud makes technical and business sense Analyze and compare the long-term costs of cloud services, traditional hosting, and owning dedicated servers Learn how to build a transactional web application for the cloud or migrate one to it Understand how the cloud helps you better prepare for disaster recovery Change your perspective on application scaling To provide realistic examples of the book's principles in action, the author delves into some of the choices and operations available on Amazon Web Services, and includes high-level summaries of several of the other services available on the market today. Cloud Application Architectures provides best practices that apply to every available cloud service. Learn how to make the transition to the cloud and prepare your web applications to succeed.

Pro ASP.NET Core MVC 2 CRC Press

The practice of enterprise application development has benefited from the emergence of many new enabling technologies. Multi-tiered object-oriented platforms, such as Java and .NET, have become commonplace. These new tools and technologies are capable of building powerful applications, but they are not easily implemented. Common failures in enterprise applications often occur because their developers do not understand the architectural lessons that experienced object developers have learned. Patterns of Enterprise Application Architecture is written in direct response to the stiff challenges that face enterprise application developers. The author, noted object-oriented designer Martin Fowler, noticed that despite changes in technology--from Smalltalk to CORBA to Java to .NET--the same basic design ideas can be adapted and applied to solve common problems. With the help of an expert group of contributors, Martin distills over forty recurring solutions into patterns. The result is an indispensable handbook of solutions that are applicable to any enterprise application platform. This book is actually two books in one. The first section is a short tutorial on developing enterprise applications, which you can read from start to finish to understand the scope of the book's lessons. The next section, the bulk of the book, is a detailed reference to the patterns themselves. Each pattern provides usage and implementation information, as well as detailed code examples in Java or C#. The entire book is also richly illustrated with UML diagrams to further explain the concepts. Armed with this book, you will have the knowledge necessary to make important architectural decisions about building an enterprise application and the proven patterns for use when building them. The topics covered include · Dividing an enterprise application into layers · The major approaches to organizing business logic · An in-depth treatment of mapping between objects and relational databases · Using Model-View-Controller to organize a Web presentation · Handling concurrency for data that spans multiple transactions · Designing distributed object interfaces

[Customizing ASP.NET Core 6.0](#) Packt Publishing Ltd

Practical Software Architecture Solutions from the Legendary Robert C. Martin ("Uncle Bob") By applying universal rules of software architecture, you can dramatically improve developer productivity throughout the life of any software system. Now, building upon the success of his best-selling books Clean Code and The Clean Coder, legendary software craftsman Robert C. Martin ("Uncle Bob") reveals those rules and helps you apply them. Martin's Clean Architecture doesn't merely present options. Drawing on over a half-century of experience in software environments of every imaginable type, Martin tells you what choices to make and why they are critical to your success. As you've come to expect from Uncle Bob, this book is packed with direct, no-nonsense solutions for the real challenges you'll face--the ones that will make or break your projects. Learn what software architects need to achieve--and core disciplines and practices for achieving it Master essential software design principles for addressing function, component separation, and data management See how programming paradigms impose discipline by restricting what developers can do Understand what's critically important and what's merely a "detail" Implement optimal, high-level structures for web, database, thick-client, console, and embedded applications Define appropriate boundaries and layers, and organize components and services See why designs and architectures go wrong, and how to prevent (or fix) these failures Clean Architecture is essential reading for every current or aspiring software architect, systems analyst, system designer, and software manager--and for every programmer who must execute

someone else's designs. Register your product for convenient access to downloads, updates, and/or corrections as they become available.

Professional VB.NET Simon and Schuster

Design scalable and high-performance enterprise applications using the latest features of C# 8 and .NET Core 3 Key Features Become a software architect capable of creating modular apps for specific business needs Design high-performance software systems using the latest features of C# 8 and .NET Core 3 Solve scalability problems in web apps using enterprise architectural patterns Book Description Software architecture is the practice of implementing structures and systems that streamline the software development process and improve the quality of an app. With this software architecture book, you'll follow a hands-on approach to learning various architectural methods that will help you develop and deliver high-quality products. You'll begin by understanding how to transform user requirements into architectural needs and exploring the differences between functional and non-functional requirements. Next, you'll explore how to carefully choose a cloud solution for your infrastructure, along with covering dos and don'ts that will help you manage your app in a cloud-based environment. Later chapters will cover techniques and processes such as DevOps, microservices, and continuous integration, along with providing insights into implementing them using Microsoft technologies such as ASP.NET Core, the Entity Framework, Cosmos DB, and Azure DevOps. You will also learn about testing frameworks and automation tools that will help you through the development process. Finally, you'll discover design patterns and various software approaches that will allow you to solve common problems faced during development. By the end of this book, you'll be able to develop and deliver highly scalable enterprise-ready apps that meet customers' business needs. What you will learn Overcome real-world architectural challenges and solve design consideration issues Apply architectural approaches like Layered Architecture, service-oriented architecture (SOA), and microservices Learn to use tools like containers, Docker, and Kubernetes to manage microservices Get up to speed with Azure Cosmos DB for delivering multi-continental solutions Learn how to program and maintain Azure Functions using C# Understand when to use test-driven development (TDD) as an approach for software development Write automated functional test cases for your projects Who this book is for This book is for engineers and senior developers aspiring to become architects or looking to build enterprise applicat...

Solution Architecture with .NET Packt Publishing Ltd

Make the right architectural decisions up front—and improve the quality and reliability of your results. Led by two enterprise programming experts, you'll learn how to apply the patterns and techniques that help control project complexity—and make systems easier to build, support, and upgrade—right from the start. Get pragmatic architectural guidance on how to: Build testability, maintainability, and security into your system early in the design Expose business logic through a service-oriented interface Choose the best pattern for organizing business logic and behavior Review and apply the patterns for separating the UI and presentation logic Delve deep into the patterns and practices for the data access layer Tackle the impedance mismatch between objects and data Minimize development effort and avoid over-engineering—and deliver more robust results Get code samples on the Web.

Framework Design Guidelines Pearson Education

Framework Design Guidelines, Second Edition, teaches developers the best practices for designing reusable libraries for the Microsoft .NET Framework. Expanded and updated for .NET 3.5, this new edition focuses on the design issues that directly affect the programmability of a class library, specifically its publicly accessible APIs. This book can improve the work of any .NET developer producing code that other developers will use. It includes copious annotations to the guidelines by thirty-five prominent architects and practitioners of the .NET Framework, providing a lively discussion of the reasons for the guidelines as well as examples of when to break those guidelines. Microsoft architects Krzysztof Cwalina and Brad Abrams teach framework design from the top down. From their significant combined experience and deep insight, you will learn The general philosophy and fundamental principles of framework design Naming guidelines for the various parts of a framework Guidelines for the design and extending of types and members of types Issues affecting--and guidelines for ensuring--extensibility How (and how not) to design exceptions Guidelines for--and examples of--common framework design patterns Guidelines in this book are presented in four major forms: Do, Consider, Avoid, and Do not. These directives help focus attention on practices that should always be used, those that should generally be used, those that should rarely be used, and those that should never be used. Every guideline includes a discussion

of its applicability, and most include a code example to help illuminate the dialogue. Framework Design Guidelines, Second Edition, is the only definitive source of best practices for managed code API development, direct from the architects themselves. Downloadable files can be found at the book's web page. Included in these files are the Designing .NET Class Libraries video series and instructional presentations by the authors on design guidelines for developing classes and components that extend the .NET Framework. A sample API specification (and other useful resources and tools are (also included).

Clean Architecture Addison-Wesley

Dig deep and master the intricacies of the common language runtime (CLR) and the .NET Framework. Written by a highly regarded programming expert and consultant to the Microsoft .NET team, this guide is ideal for developers building any kind of application—including Microsoft ASP.NET, Windows Forms, Microsoft SQL Server, Web services, and console applications. You'll get hands-on instruction and extensive code C# code samples to help you tackle the tough topics and develop high-performance applications. Discover how to: Build, deploy, administer, and version applications, components, and shared assemblies Design types using constants, fields, constructors, methods, properties, and events Work effectively with the CLR's special types including enumerators, arrays, and strings Declare, create, and use delegates to expose callback functions Define and employ re-usable algorithms with interfaces and generics Define, use, and detect custom attributes Use exception handling to build robust, reliable, and security-enhanced components Manage memory automatically with the garbage collector and work with native resources Apply CLR Hosting, AppDomains, assembly loading, and reflection to build dynamically extensible applications PLUS--Get code samples on the Web

Entity Framework Core in Action Pearson Education

Job titles like "Technical Architect" and "Chief Architect" nowadays abound in software industry, yet many people suspect that "architecture" is one of the most overused and least understood terms in professional software development. Gorton's book tries to resolve this dilemma. It concisely describes the essential elements of knowledge and key skills required to be a software architect. The explanations encompass the essentials of architecture thinking, practices, and supporting technologies. They range from a general understanding of structure and quality attributes through technical issues like middleware components and service-oriented architectures to recent technologies like model-driven architecture, software product lines, aspect-oriented design, and the Semantic Web, which will presumably influence future software systems. This second edition contains new material covering enterprise architecture, agile development, enterprise service bus technologies, RESTful Web services, and a case study on how to use the MeDiCi integration framework. All approaches are illustrated by an ongoing real-world example. So if you work as an architect or senior designer (or want to someday), or if you are a student in software engineering, here is a valuable and yet approachable knowledge source for you.

Cloud Application Architectures Apress

A classic examination of superb design through the centuries. Widely regarded as a classic in the field, *Experiencing Architecture* explores the history and promise of good design. Generously illustrated with historical examples of designing excellence—ranging from teacups, riding boots, and golf balls to the villas of Palladio and the fish-feeding pavilion of Beijing's Winter Palace—Rasmussen's accessible guide invites us to appreciate architecture not only as a profession, but as an art that shapes everyday experience. In the past, Rasmussen argues, architecture was not just an individual pursuit, but a community undertaking. Dwellings were built with a natural feeling for place, materials and use, resulting in "a remarkably suitable comeliness." While we cannot return to a former age, Rasmussen notes, we can still design spaces that are beautiful and useful by seeking to understand architecture as an art form that must be experienced. An understanding of good design comes not only from one's professional experience of architecture as an abstract, individual pursuit, but also from one's shared, everyday experience of architecture in real time—its particular use of light, color, shape, scale, texture, rhythm and sound. *Experiencing Architecture* reminds us of what good architectural design has accomplished over time, what it can accomplish still, and why it is worth pursuing. Wide-ranging and approachable, it is for anyone who has ever wondered "what instrument the architect plays on."

Game Engine Architecture Wrox

Get a thorough introduction to ADO.NET Entity Framework 4 -- Microsoft's core framework for

modeling and interacting with data in .NET applications. The second edition of this acclaimed guide provides a hands-on tour of the framework latest version in Visual Studio 2010 and .NET Framework 4. Not only will you learn how to use EF4 in a variety of applications, you'll also gain a deep understanding of its architecture and APIs. Written by Julia Lerman, the leading independent authority on the framework, Programming Entity Framework covers it all -- from the Entity Data Model and Object Services to WCF Services, MVC Apps, and unit testing. This book highlights important changes for experienced developers familiar with the earlier version. Understand the core concepts you need to make the best use of the EF4 in your applications Learn to query your data, using either LINQ to Entities or Entity SQL Create Windows Forms, WPF, ASP.NET Web Forms, and ASP.NET MVC applications Build and consume WCF Services, WCF Data Services, and WCF RIA Services Use Object Services to work directly with your entity objects Create persistent ignorant entities, repositories, and write unit tests Delve into model customization, relationship management, change tracking, data concurrency, and more Get scores of reusable examples -- written in C# (with notes on Visual Basic syntax) -- that you can implement right away

NET Application Architecture Guide "O'Reilly Media, Inc."

Microservices in .NET, Second Edition teaches you to build and deploy microservices using ASP.NET and Azure services. Summary In Microservices in .NET, Second Edition you will learn how to: Build scalable microservices that are reliable in production Optimize microservices for continuous delivery Design event-based collaboration between microservices Deploy microservices to Kubernetes Set up Kubernetes in Azure Microservices in .NET, Second Edition is a comprehensive guide to building microservice applications using the .NET stack. After a crystal-clear introduction to the microservices architectural style, it teaches you practical microservices development skills using ASP.NET. This second edition of the bestselling original has been revised with up-to-date tools for the .NET ecosystem, and more new coverage of scoping microservices and deploying to Kubernetes. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology Microservice architectures connect independent components that must work together as a system. Integrating new technologies like Docker and Kubernetes with Microsoft's familiar ASP.NET framework and Azure cloud platform enables .NET developers to create and manage microservices efficiently. About the book Microservices in .NET, Second Edition teaches you to build and deploy microservices using ASP.NET and Azure services. It lays out microservice architecture simply, and then guides you through several real-world projects, such as building an ecommerce shopping cart. In this fully revised edition, you'll learn about scoping microservices, deploying to Kubernetes, and operations concerns like monitoring, logging, and security. What's inside Optimize microservices for continuous delivery Design event-based collaboration between microservices Deploy microservices to Kubernetes Set up Kubernetes in Azure About the reader For C# developers. No experience with microservices required. About the author Christian Horsdal is an independent consultant with more than 20 years of experience building projects from large-scale microservice systems to tiny embedded systems. Table of Contents PART 1 GETTING STARTED WITH MICROSERVICES 1 Microservices at a glance 2 A basic shopping cart microservice 3 Deploying a microservice to Kubernetes PART 2 BUILDING MICROSERVICES 4 Identifying and scoping microservices 5 Microservice collaboration 6 Data ownership and data storage 7 Designing for robustness 8 Writing tests for microservices PART 3 HANDLING CROSS-CUTTING CONCERNS: BUILDING A REUSABLE MICROSERVICE PLATFORM 9 Cross-cutting concerns: Monitoring and logging 10 Securing microservice-to-microservice communication 11 Building a reusable microservice platform PART 4 BUILDING APPLICATIONS 12 Creating applications over microservices

CLR Via C# Packt Publishing Ltd

'Programming .NET Components', second edition, updated to cover .NET 2.0., introduces the Microsoft .NET Framework for building components on Windows platforms. From its many lessons, tips, and guidelines, readers will learn how to use the .NET Framework to program reusable, maintainable, and robust components.

Experiencing Architecture, second edition Microsoft Press

Prepare for Microsoft Exam 70-486—and help demonstrate your real-world mastery of developing ASP.NET MVC-based solutions. Designed for experienced developers ready to advance their status, Exam Ref focuses on the critical-thinking and decision-making acumen needed for success at the

Microsoft Specialist level. Focus on the expertise measured by these objectives: Design the application architecture Design the user experience Develop the user experience Troubleshoot and debug web applications Design and implement security This Microsoft Exam Ref: Organizes its coverage by exam objectives. Features strategic, what-if scenarios to challenge you.

Microsoft.NET Prentice Hall Professional

Conveniently organized and packed with robust technical content and clear explanations of key principles Written by an architect who is the director of sustainability at a global architecture firm, Net Zero Energy Design is a practical guide for architects and related construction professionals who want to design and build net zero energy commercial architecture. It offers no-nonsense strategies, step-by-step technical analysis, and valuable examples, in addition to developed case studies. With a focus on application in a variety of building types and scales, the book also develops a broad-based understanding of all the integrated principles involved in achieving net zero energy. This book is an indispensable resource for anyone venturing into net zero energy design, construction, and operation, and it also serves as an excellent resource on a variety of sustainable design topics. Important features include: Organization based upon the commercial building delivery process Robust technical content for use in actual project applications Analysis examples that demonstrate key technical principles Plenty of design data for use as a valuable design resource Abundant and sophisticated information graphics and color illustrations and photographs A distinct design focus on the content that inspires adoption of principles into projects *Microsoft .NET - Architecting Applications for the Enterprise* John Wiley & Sons ***Over a half-million sold! And available now, the Wall Street Journal Bestselling sequel *The Unicorn Project**** "Every person involved in a failed IT project should be forced to read this book."—TIM O'REILLY, Founder & CEO of O'Reilly Media "The Phoenix Project is a must read for business and IT executives who are struggling with the growing complexity of IT."—JIM WHITEHURST, President and CEO, Red Hat, Inc. Five years after this sleeper hit took on the world of IT and flipped it on its head, the 5th Anniversary Edition of *The Phoenix Project* continues to guide IT in the DevOps revolution. In this newly updated and expanded edition of the bestselling *The Phoenix Project*, co-author Gene Kim includes a new afterword and a deeper delve into the Three Ways as described in *The DevOps Handbook*. Bill, an IT manager at Parts Unlimited, has been tasked with taking on a project critical to the future of the business, code named Phoenix Project. But the project is massively over budget and behind schedule. The CEO demands Bill must fix the mess in ninety days or else Bill's entire department will be outsourced. With the help of a prospective board member and his mysterious philosophy of The Three Ways, Bill starts to see that IT work has more in common with a manufacturing plant work than he ever imagined. With the clock ticking, Bill must organize work flow streamline interdepartmental communications, and effectively serve the other business functions at Parts Unlimited. In a fast-paced and entertaining style, three luminaries of the DevOps movement deliver a story that anyone who works in IT will recognize. Readers will not only learn how to improve their own IT organizations, they'll never view IT the same way again. "This book is a gripping read that captures brilliantly the dilemmas that face companies which depend on IT, and offers real-world solutions."—JEZ HUMBLE, Co-author of *Continuous Delivery*, *Lean Enterprise*, *Accelerate*, and *The DevOps Handbook*

Net Zero Energy Design "O'Reilly Media, Inc."

At a time when nearly every vertical, regardless of domain, seems to need software running in the cloud to make money, microservices provide the agility and drastically reduced time to market you require. This hands-on guide shows you how to create, test, compile, and deploy microservices, using the ASP.NET Core free and open-source framework. Along the way, you'll pick up good, practical habits for building powerful and robust services. Building microservices isn't about learning a specific framework or programming language; it's about building applications that thrive in elastically scaling environments that don't have host affinity, and that can start and stop at a moment's notice. This practical book guides you through the process. Learn test-driven and API-first development concepts Communicate with other services by creating and consuming backing services such as databases and queues Build a microservice that depends on an external data source Learn about event sourcing, the event-centric approach to persistence Use ASP.NET Core to build web applications designed to thrive in the cloud Build a service that consumes, or is consumed by, other services Create services and applications that accept external configuration Explore ways to secure ASP.NET Core microservices and applications

Best Sellers - Books :

- [Heart Bones: A Novel](#)
- [If He Had Been With Me By Laura Nowlin](#)
- [Reminders Of Him: A Novel](#)
- [How To Catch A Mermaid By Adam Wallace](#)
- [How To Catch A Leprechaun](#)
- [The Wager: A Tale Of Shipwreck, Mutiny And Murder](#)
- [Haunting Adeline \(cat And Mouse Duet\)](#)
- [Fast Like A Girl: A Woman's Guide To Using The Healing Power Of Fasting To Burn Fat, Boost Energy, And Balance Hormones By Dr. Mindy Pelz](#)
- [Fast Like A Girl: A Woman's Guide To Using The Healing Power Of Fasting To Burn Fat, Boost Energy, And Balance Hormones](#)
- [The Five-star Weekend](#)