
Python Finding Local Maxima Minima With Numpy In A 1d

Numerical Python

Design and implement advanced next-generation AI solutions using TensorFlow and PyTorch

Second International Workshop, MSTEC 2020, Guildford, UK, September 14-18, 2020, Revised Selected Papers

Advances in Mechanical and Materials Technology

Learning Scientific Programming with Python

ICDSMLA 2019

Model-driven Simulation and Training Environments for Cybersecurity

The Statistics and Calculus with Python Workshop

Derivatives Analytics with Python

A Modern Software Approach

Data Science Fundamentals for Python and MongoDB

A Primer on Scientific Programming with Python

Proceedings of the 2019 Annual Conference on Experimental and Applied Mechanics

Classical Mechanics

Finite Difference Computing with PDEs

An Introduction to Scientific Computing with MATLAB® and Python Tutorials

Impractical Python Projects

Build high-performing artificial neural network architectures using neuroevolution-based algorithms

An Introduction to Programming

Python for Probability, Statistics, and Machine Learning

A comprehensive introduction to mathematics in Python for artificial intelligence applications

A Computational Approach with Examples Using Mathematica and Python

Practical Machine Learning and Image Processing

Over 60 recipes to help you perform complex image processing and computer vision tasks with ease
Explore popular techniques for modeling your data in Python
For Facial Recognition, Object Detection, and Pattern Recognition Using Python
Over 50 recipes to help you build, train, and deploy learning agents for real-world applications
Machine Learning for Networking
Groundwater-Surface Water Interactions
Your complete guide to building intelligent apps using Python 3.x, 2nd Edition
Build Deep Neural Networks and Develop Strong Fundamentals using Python's NumPy, and Matplotlib (English Edition)
Implement advanced deep learning and neural network models using TensorFlow and Keras
Optimization of Integer/Fractional Order Chaotic Systems by Metaheuristics and their Electronic Realization
A Mathematical Approach to Advanced Artificial Intelligence in Python
Python Image Processing Cookbook
Neural Network for Beginners
Hands-On Genetic Algorithms with Python
A Practical Techniques Approach for Industry
TensorFlow 2 Reinforcement Learning Cookbook
Pro Deep Learning with TensorFlow

*Python Finding Local
Maxima Minima With
Numpy In A 1d*

*Downloaded from
db.mwpai.edu by guest*

DANIEL TRUJILLO

Numerical Python Springer Nature
Deploy deep learning solutions in production with ease using TensorFlow. You'll also develop the mathematical understanding and intuition required to invent new deep learning architectures

and solutions on your own. Pro Deep Learning with TensorFlow provides practical, hands-on expertise so you can learn deep learning from scratch and deploy meaningful deep learning solutions. This book will allow you to get up to speed quickly using TensorFlow and to optimize different deep learning architectures. All of the practical aspects of deep learning that are relevant in any industry are emphasized in this book. You

will be able to use the prototypes demonstrated to build new deep learning applications. The code presented in the book is available in the form of iPython notebooks and scripts which allow you to try out examples and extend them in interesting ways. You will be equipped with the mathematical foundation and scientific knowledge to pursue research in this field and give back to the community. What You'll Learn Understand full stack

deep learning using TensorFlow and gain a solid mathematical foundation for deep learning Deploy complex deep learning solutions in production using TensorFlow Carry out research on deep learning and perform experiments using TensorFlow Who This Book Is For Data scientists and machine learning professionals, software developers, graduate students, and open source enthusiasts

Design and implement advanced next-generation AI solutions using TensorFlow and PyTorch Frontiers Media SA

This book is an introduction to programming concepts that uses Python 3 as the target language. It follows a practical just-in-time presentation – material is given to the student when it is needed. Many examples will be based on games, because Python has become the language of choice for basic game development. Designed as a Year One textbook for introduction to programming classes or for the hobbyist who wants to learn the fundamentals of programming, the text assumes no programming experience. Features: * Introduces programming concepts that use Python 3 * Includes many examples based on video

game development * 4-color throughout with game demos on the companion files *Second International Workshop, MSTEC 2020, Guildford, UK, September 14–18, 2020, Revised Selected Papers* Packt Publishing Ltd

Gain expertise in advanced deep learning domains such as neural networks, meta-learning, graph neural networks, and memory augmented neural networks using the Python ecosystem Key Features Get to grips with building faster and more robust deep learning architectures Investigate and train convolutional neural network (CNN) models with GPU-accelerated libraries such as TensorFlow and PyTorch Apply deep neural networks (DNNs) to computer vision problems, NLP, and GANs Book Description In order to build robust deep learning systems, you'll need to understand everything from how neural networks work to training CNN models. In this book, you'll discover newly developed deep learning models, methodologies used in the domain, and their implementation based on areas of application. You'll start by understanding the building blocks and the math behind neural networks, and then move on to CNNs and their advanced

applications in computer vision. You'll also learn to apply the most popular CNN architectures in object detection and image segmentation. Further on, you'll focus on variational autoencoders and GANs. You'll then use neural networks to extract sophisticated vector representations of words, before going on to cover various types of recurrent networks, such as LSTM and GRU. You'll even explore the attention mechanism to process sequential data without the help of recurrent neural networks (RNNs). Later, you'll use graph neural networks for processing structured data, along with covering meta-learning, which allows you to train neural networks with fewer training samples. Finally, you'll understand how to apply deep learning to autonomous vehicles. By the end of this book, you'll have mastered key deep learning concepts and the different applications of deep learning models in the real world. What you will learn Cover advanced and state-of-the-art neural network architectures Understand the theory and math behind neural networks Train DNNs and apply them to modern deep learning problems Use CNNs for object detection

and image segmentation Implement generative adversarial networks (GANs) and variational autoencoders to generate new images Solve natural language processing (NLP) tasks, such as machine translation, using sequence-to-sequence models Understand DL techniques, such as meta-learning and graph neural networks Who this book is for This book is for data scientists, deep learning engineers and researchers, and AI developers who want to further their knowledge of deep learning and build innovative and unique deep learning projects. Anyone looking to get to grips with advanced use cases and methodologies adopted in the deep learning domain using real-world examples will also find this book useful. Basic understanding of deep learning concepts and working knowledge of the Python programming language is assumed.

Advances in Mechanical and Materials Technology Apress

Challenges in Mechanics of Time-Dependent Materials, Volume 2 of the Proceedings of the 2019 SEM Annual Conference & Exposition on Experimental and Applied Mechanics, the second

volume of six from the Conference, brings together contributions to this important area of research and engineering. The collection presents early findings and case studies on fundamental and applied aspects of Experimental Mechanics, including papers in the following general technical research areas: Characterization Across Length Scales Extreme Conditions & Environmental Effects Soft Materials and Biomaterials Damage, Fatigue and Fracture Structure, Function and Performance Rate Effects in Elastomers Viscoelasticity & Viscoplasticity Research in Progress In-situ Techniques and Microscale Effects on Mechanical Behavior Fracture and Fatigue in Brittle Materials Novel Experimental Methods Fatigue and Fracture in Extreme Environments Integration of Models and Experiments Failure in Elastomers and Gels Rate Effects in Elastomers Microscale and Microstructural Effects on Mechanical Behavior Mechanics of Energy Materials Additive Manufacturing: Fatigue and Fracture Mechanics of Composite Materials Interfacial and Mixed-Mode Fracture Vibration Effects and High Cycle Fatigue *Learning Scientific Programming with*

Python Packt Publishing Ltd

Explore the ever-growing world of genetic algorithms to solve search, optimization, and AI-related tasks, and improve machine learning models using Python libraries such as DEAP, scikit-learn, and NumPy Key Features Explore the ins and outs of genetic algorithms with this fast-paced guide Implement tasks such as feature selection, search optimization, and cluster analysis using Python Solve combinatorial problems, optimize functions, and enhance the performance of artificial intelligence applications Book Description Genetic algorithms are a family of search, optimization, and learning algorithms inspired by the principles of natural evolution. By imitating the evolutionary process, genetic algorithms can overcome hurdles encountered in traditional search algorithms and provide high-quality solutions for a variety of problems. This book will help you get to grips with a powerful yet simple approach to applying genetic algorithms to a wide range of tasks using Python, covering the latest developments in artificial intelligence. After introducing you to genetic algorithms and their principles of operation, you'll

understand how they differ from traditional algorithms and what types of problems they can solve. You'll then discover how they can be applied to search and optimization problems, such as planning, scheduling, gaming, and analytics. As you advance, you'll also learn how to use genetic algorithms to improve your machine learning and deep learning models, solve reinforcement learning tasks, and perform image reconstruction. Finally, you'll cover several related technologies that can open up new possibilities for future applications. By the end of this book, you'll have hands-on experience of applying genetic algorithms in artificial intelligence as well as in numerous other domains. What you will learn Understand how to use state-of-the-art Python tools to create genetic algorithm-based applications Use genetic algorithms to optimize functions and solve planning and scheduling problems Enhance the performance of machine learning models and optimize deep learning network architecture Apply genetic algorithms to reinforcement learning tasks using OpenAI Gym Explore how images can be reconstructed using a

set of semi-transparent shapes Discover other bio-inspired techniques, such as genetic programming and particle swarm optimization Who this book is for This book is for software developers, data scientists, and AI enthusiasts who want to use genetic algorithms to carry out intelligent tasks in their applications. Working knowledge of Python and basic knowledge of mathematics and computer science will help you get the most out of this book. **ICDSMLA 2019** Packt Publishing Ltd Gain insights into image-processing methodologies and algorithms, using machine learning and neural networks in Python. This book begins with the environment setup, understanding basic image-processing terminology, and exploring Python concepts that will be useful for implementing the algorithms discussed in the book. You will then cover all the core image processing algorithms in detail before moving onto the biggest computer vision library: OpenCV. You'll see the OpenCV algorithms and how to use them for image processing. The next section looks at advanced machine learning and deep learning methods for image processing and classification. You'll

work with concepts such as pulse coupled neural networks, AdaBoost, XG boost, and convolutional neural networks for image-specific applications. Later you'll explore how models are made in real time and then deployed using various DevOps tools. All the concepts in Practical Machine Learning and Image Processing are explained using real-life scenarios. After reading this book you will be able to apply image processing techniques and make machine learning models for customized application. What You Will Learn Discover image-processing algorithms and their applications using Python Explore image processing using the OpenCV library Use TensorFlow, scikit-learn, NumPy, and other libraries Work with machine learning and deep learning algorithms for image processing Apply image-processing techniques to five real-time projects Who This Book Is For Data scientists and software developers interested in image processing and computer vision. **Model-driven Simulation and Training Environments for Cybersecurity** CRC Press Recent years have seen a paradigm shift in our understanding of

groundwater-surface water interactions: surface water and aquifers were long considered discrete, separate entities; they are now understood as integral components of a surface-subsurface continuum. This book provides an overview of current research advances and innovative approaches in groundwater-surface water interactions. The 20 research articles and 1 communication cover a wide range of thematic scopes, scales, and experimental and modelling methods across different disciplines (hydrology, aquatic ecology, biogeochemistry, and environmental pollution). The book identifies current knowledge gaps and reveals the challenges in establishing standardized measurement, observation, and assessment approaches. It includes current hot topics with environmental and societal relevance such as eutrophication, retention of legacy, and emerging pollutants (e.g., pharmaceuticals and microplastics), urban water interfaces, and climate change impacts. The book demonstrates the relevance of processes at groundwater-surface water interfaces for (1) regional water balances and (2)

quality and quantity of drinking water resources. As such, this book represents the long-awaited transfer of the above-mentioned paradigm shift in understanding of groundwater-surface water interactions from science to practice.

The Statistics and Calculus with Python Workshop Packt Publishing Ltd *Impractical Python Projects* is a collection of fun and educational projects designed to entertain programmers while enhancing their Python skills. It picks up where the complete beginner books leave off, expanding on existing concepts and introducing new tools that you'll use every day. And to keep things interesting, each project includes a zany twist featuring historical incidents, pop culture references, and literary allusions. You'll flex your problem-solving skills and employ Python's many useful libraries to do things like: - Help James Bond crack a high-tech safe with a hill-climbing algorithm - Write haiku poems using Markov Chain Analysis - Use genetic algorithms to breed a race of gigantic rats - Crack the world's most successful military cipher using cryptanalysis - Derive

the anagram, "I am Lord Voldemort" using linguistical sieves - Plan your parents' secure retirement with Monte Carlo simulation - Save the sorceress Zatanna from a stabby death using paligrams - Model the Milky Way and calculate our odds of detecting alien civilizations - Help the world's smartest woman win the Monty Hall problem argument - Reveal Jupiter's Great Red Spot using optical stacking - Save the head of Mary, Queen of Scots with steganography - Foil corporate security with invisible electronic ink Simulate volcanoes, map Mars, and more, all while gaining valuable experience using free modules like Tkinter, matplotlib, Cprofile, Pylint, Pygame, Pillow, and Python-Docx. Whether you're looking to pick up some new Python skills or just need a pick-me-up, you'll find endless educational, geeky fun with *Impractical Python Projects*.

[Derivatives Analytics with Python](#) Springer Nature

This book is open access under a CC BY 4.0 license. This easy-to-read book introduces the basics of solving partial differential equations by means of finite difference methods. Unlike many of the

traditional academic works on the topic, this book was written for practitioners. Accordingly, it especially addresses: the construction of finite difference schemes, formulation and implementation of algorithms, verification of implementations, analyses of physical behavior as implied by the numerical solutions, and how to apply the methods and software to solve problems in the fields of physics and biology.

A Modern Software Approach Packt Publishing Ltd

This book presents select papers from the International Conference on Energy, Material Sciences and Mechanical Engineering (EMSME) - 2020. The book covers the three core areas of energy, material sciences and mechanical engineering. The topics covered include non-conventional energy resources, energy harvesting, polymers, composites, 2D materials, systems engineering, materials engineering, micro-machining, renewable energy, industrial engineering and additive manufacturing. This book will be useful to researchers and professionals working in the areas of mechanical and industrial engineering, materials

applications, and energy technology.

Data Science Fundamentals for Python and MongoDB Frontiers Media SA

This book constitutes the thoroughly refereed proceedings of the First International Conference on Machine Learning for Networking, MLN 2018, held in Paris, France, in November 2018. The 22 revised full papers included in the volume were carefully reviewed and selected from 48 submissions. They present new trends in the following topics: Deep and reinforcement learning; Pattern recognition and classification for networks; Machine learning for network slicing optimization, 5G system, user behavior prediction, multimedia, IoT, security and protection; Optimization and new innovative machine learning methods; Performance analysis of machine learning algorithms; Experimental evaluations of machine learning; Data mining in heterogeneous networks; Distributed and decentralized machine learning algorithms; Intelligent cloud-support communications, resource allocation, energy-aware/green communications, software defined networks, cooperative

networks, positioning and navigation systems, wireless communications, wireless sensor networks, underwater sensor networks.

A Primer on Scientific Programming with Python MDPI

Increase the performance of various neural network architectures using NEAT, HyperNEAT, ES-HyperNEAT, Novelty Search, SAFE, and deep neuroevolution Key Features Implement neuroevolution algorithms to improve the performance of neural network architectures Understand evolutionary algorithms and neuroevolution methods with real-world examples Learn essential neuroevolution concepts and how they are used in domains including games, robotics, and simulations Book Description Neuroevolution is a form of artificial intelligence learning that uses evolutionary algorithms to simplify the process of solving complex tasks in domains such as games, robotics, and the simulation of natural processes. This book will give you comprehensive insights into essential neuroevolution concepts and equip you with the skills you need to apply neuroevolution-based algorithms to solve

practical, real-world problems. You'll start with learning the key neuroevolution concepts and methods by writing code with Python. You'll also get hands-on experience with popular Python libraries and cover examples of classical reinforcement learning, path planning for autonomous agents, and developing agents to autonomously play Atari games. Next, you'll learn to solve common and not-so-common challenges in natural computing using neuroevolution-based algorithms. Later, you'll understand how to apply neuroevolution strategies to existing neural network designs to improve training and inference performance. Finally, you'll gain clear insights into the topology of neural networks and how neuroevolution allows you to develop complex networks, starting with simple ones. By the end of this book, you will not only have explored existing neuroevolution-based algorithms, but also have the skills you need to apply them in your research and work assignments. What you will learn Discover the most popular neuroevolution algorithms - NEAT, HyperNEAT, and ES-HyperNEAT Explore how to implement neuroevolution-based algorithms in Python

Get up to speed with advanced visualization tools to examine evolved neural network graphs Understand how to examine the results of experiments and analyze algorithm performance Delve into neuroevolution techniques to improve the performance of existing methods Apply deep neuroevolution to develop agents for playing Atari games Who this book is for This book is for machine learning practitioners, deep learning researchers, and AI enthusiasts who are looking to implement neuroevolution algorithms from scratch. Working knowledge of the Python programming language and basic knowledge of deep learning and neural networks are mandatory.

Proceedings of the 2019 Annual Conference on Experimental and Applied Mechanics CRC Press

New edition of the bestselling guide to artificial intelligence with Python, updated to Python 3.x, with seven new chapters that cover RNNs, AI and Big Data, fundamental use cases, chatbots, and more. Key Features Completely updated and revised to Python 3.x New chapters for AI on the cloud, recurrent neural networks, deep learning models, and

feature selection and engineering Learn more about deep learning algorithms, machine learning data pipelines, and chatbots Book Description Artificial Intelligence with Python, Second Edition is an updated and expanded version of the bestselling guide to artificial intelligence using the latest version of Python 3.x. Not only does it provide you an introduction to artificial intelligence, this new edition goes further by giving you the tools you need to explore the amazing world of intelligent apps and create your own applications. This edition also includes seven new chapters on more advanced concepts of Artificial Intelligence, including fundamental use cases of AI; machine learning data pipelines; feature selection and feature engineering; AI on the cloud; the basics of chatbots; RNNs and DL models; and AI and Big Data. Finally, this new edition explores various real-world scenarios and teaches you how to apply relevant AI algorithms to a wide swath of problems, starting with the most basic AI concepts and progressively building from there to solve more difficult challenges so that by the end, you will have gained a solid understanding of, and when best to

use, these many artificial intelligence techniques. What you will learn Understand what artificial intelligence, machine learning, and data science are Explore the most common artificial intelligence use cases Learn how to build a machine learning pipeline Assimilate the basics of feature selection and feature engineering Identify the differences between supervised and unsupervised learning Discover the most recent advances and tools offered for AI development in the cloud Develop automatic speech recognition systems and chatbots Apply AI algorithms to time series data Who this book is for The intended audience for this book is Python developers who want to build real-world Artificial Intelligence applications. Basic Python programming experience and awareness of machine learning concepts and techniques is mandatory.

Classical Mechanics A Primer on Scientific Programming with Python
This cookbook will help you to gain a solid understanding of deep reinforcement learning (RL) algorithms with the help of concise, easy-to-follow implementations from scratch. You'll learn how to

implement these algorithms with minimal code and develop AI applications to solve real-world and business problems using RL.

Finite Difference Computing with PDEs

Packt Publishing Ltd

KEY FEATURES ● Understand applications like reinforcement learning, automatic driving and image generation. ● Understand neural networks accompanied with figures and charts. ● Learn about determining coefficients and initial values of weights. **DESCRIPTION** Deep learning helps you solve issues related to data problems as it has a vast array of mathematical algorithms and has capacity to detect patterns. This book starts with a quick view of deep learning in Python which would include definition, features and applications. You would be learning about perceptron, neural networks, Backpropagation. This book would also give you a clear insight of how to use Numpy and Matplotlib in deep learning models. By the end of the book, you'll have the knowledge to apply the relevant technologies in deep learning. **WHAT YOU WILL LEARN** ● To develop deep learning applications, use Python with few outside

inputs. ● Study several ideas of profound learning and neural networks ● Learn how to determine coefficients of learning and weight values ● Explore applications such as automation, image generation and reinforcement learning ● Implement trends like batch Normalisation, dropout, and Adam **WHO THIS BOOK IS FOR** Deep Learning from the Basics is for data scientists, data analysts and developers who wish to build efficient solutions by applying deep learning techniques. Individuals who would want a better grasp of technology and an overview. You should have a workable Python knowledge is a required. NumPy knowledge and pandas will be an advantage, but that's completely optional. **TABLE OF CONTENTS**
1. Python Introduction 2. Perceptron in Depth 3. Neural Networks 4. Training Neural Network 5. Backpropagation 6. Neural Network Training Techniques 7. CNN 8. Deep Learning
An Introduction to Scientific Computing with MATLAB® and Python Tutorials BPB Publications
This book constitutes the refereed post-conference proceedings of the Second International Workshop on Model-Driven

Simulation and Training Environments for Cybersecurity, MSTECS 2020, held in Guildford, UK, in September 2020 in conjunction with the 24th European Symposium on Research in Computer Security, ESORICS 2020. The conference was held virtually due to the COVID-19 pandemic. The MSTECS Workshop received 20 submissions from which 10 full papers were selected for presentation. The papers are grouped in thematically on: cyber security training modelling; serious games; emulation & simulation studies; attacks; security policies.

Impractical Python Projects Cambridge University Press

For many researchers, Python is a first-class tool mainly because of its libraries for storing, manipulating, and gaining insight from data. Several resources exist for individual pieces of this data science stack, but only with the Python Data Science Handbook do you get them all—IPython, NumPy, Pandas, Matplotlib, Scikit-Learn, and other related tools. Working scientists and data crunchers familiar with reading and writing Python code will find this comprehensive desk reference ideal for tackling day-to-day

issues: manipulating, transforming, and cleaning data; visualizing different types of data; and using data to build statistical or machine learning models. Quite simply, this is the must-have reference for scientific computing in Python. With this handbook, you'll learn how to use: IPython and Jupyter: provide computational environments for data scientists using Python NumPy: includes the ndarray for efficient storage and manipulation of dense data arrays in Python Pandas: features the DataFrame for efficient storage and manipulation of labeled/columnar data in Python Matplotlib: includes capabilities for a flexible range of data visualizations in Python Scikit-Learn: for efficient and clean Python implementations of the most important and established machine learning algorithms

Build high-performing artificial neural network architectures using neuroevolution-based algorithms Springer
Build the foundational data science skills necessary to work with and better understand complex data science algorithms. This example-driven book provides complete Python coding

examples to complement and clarify data science concepts, and enrich the learning experience. Coding examples include visualizations whenever appropriate. The book is a necessary precursor to applying and implementing machine learning algorithms. The book is self-contained. All of the math, statistics, stochastic, and programming skills required to master the content are covered. In-depth knowledge of object-oriented programming isn't required because complete examples are provided and explained. Data Science Fundamentals with Python and MongoDB is an excellent starting point for those interested in pursuing a career in data science. Like any science, the fundamentals of data science are a prerequisite to competency. Without proficiency in mathematics, statistics, data manipulation, and coding, the path to success is "rocky" at best. The coding examples in this book are concise, accurate, and complete, and perfectly complement the data science concepts introduced. What You'll Learn Prepare for a career in data science Work with complex data structures in Python Simulate with Monte Carlo and Stochastic algorithms

Apply linear algebra using vectors and matrices Utilize complex algorithms such as gradient descent and principal component analysis Wrangle, cleanse, visualize, and problem solve with data Use MongoDB and JSON to work with data Who This Book Is For The novice yearning to break into the data science world, and the enthusiast looking to enrich, deepen, and develop data science skills through mastering the underlying fundamentals that are sometimes skipped over in the rush to be productive. Some knowledge of object-oriented programming will make learning easier.

[An Introduction to Programming](#) "O'Reilly Media, Inc."

Despite the available general literature in intelligent control, there is a definite lack of knowledge and know-how in practical applications of intelligent control in drying. This book fills that gap. Intelligent Control in Drying serves as an innovative and

practical guide for researchers and professionals in the field of drying technologies, providing an overview of control principles and systems used in drying operations, from classical to model-based to adaptive and optimal control. At the same time, it lays out approaches to synthesis of control systems, based on the objectives and control strategies, reflecting complexity of drying process and material under drying. This essential reference covers both fundamental and practical aspects of intelligent control, sensor fusion and dynamic optimization with respect to drying.

[Python for Probability, Statistics, and Machine Learning](#) CRC Press

Bringing together idiomatic Python programming, foundational numerical methods, and physics applications, this is an ideal standalone textbook for courses on computational physics. All the

frequently used numerical methods in physics are explained, including foundational techniques and hidden gems on topics such as linear algebra, differential equations, root-finding, interpolation, and integration. Accompanying the mathematical derivations are full implementations of dozens of numerical methods in Python, as well as more than 250 end-of-chapter problems. Numerical methods and physics examples are clearly separated, allowing this introductory book to be later used as a reference; the penultimate section in each chapter is an in depth project, tackling physics problems which cannot be solved without the use of a computer. Written primarily for students studying computational physics, this textbook brings the non-specialist quickly up to speed with Python before looking in detail at the numerical methods often used in the subject.

Best Sellers - Books :

- [If Animals Kissed Good Night By Ann Whitford Paul](#)
- [Tucker](#)
- [Twisted Lies \(twisted, 4\)](#)
- [The Collector: A Novel](#)

- [Leigh Howard And The Ghosts Of Simmons-pierce Manor By Shawn M. Warner](#)
- [Jackie: Public, Private, Secret](#)
- [Outlive: The Science And Art Of Longevity By Peter Attia Md](#)
- [Adult Children Of Emotionally Immature Parents: How To Heal From Distant, Rejecting, Or Self-involved Parents](#)
- [Kindergarten, Here I Come! By D.j. Steinberg](#)
- [How To Catch A Leprechaun](#)